
Where the weight stops	Points
Past the far foul line (zone 1)	1
Fully past the 2 line	2
Fully past the 3 line	3
Hanging over the end	4
Short of the foul line, in the gutter or off the end	0 – removed

Scoring

- ☐ Players alternate shots, four weights each per frame.
- ☐ Only the player with the furthest weight scores.
- ☐ They score every weight beyond the opponent's furthest weight.
- ☐ A weight touching a line scores the lower value.
- ☐ Ties for the furthest weight: no score.
- ☐ Game to 15 (or 21 by agreement).
- ☐ The scorer usually shoots first in the next frame.

Notes